

3D Police Car Model

Assembly Instructions

NB To ensure the model stays in one piece after assembly it is advisable to use a tiny drop of superglue to lock pieces together.

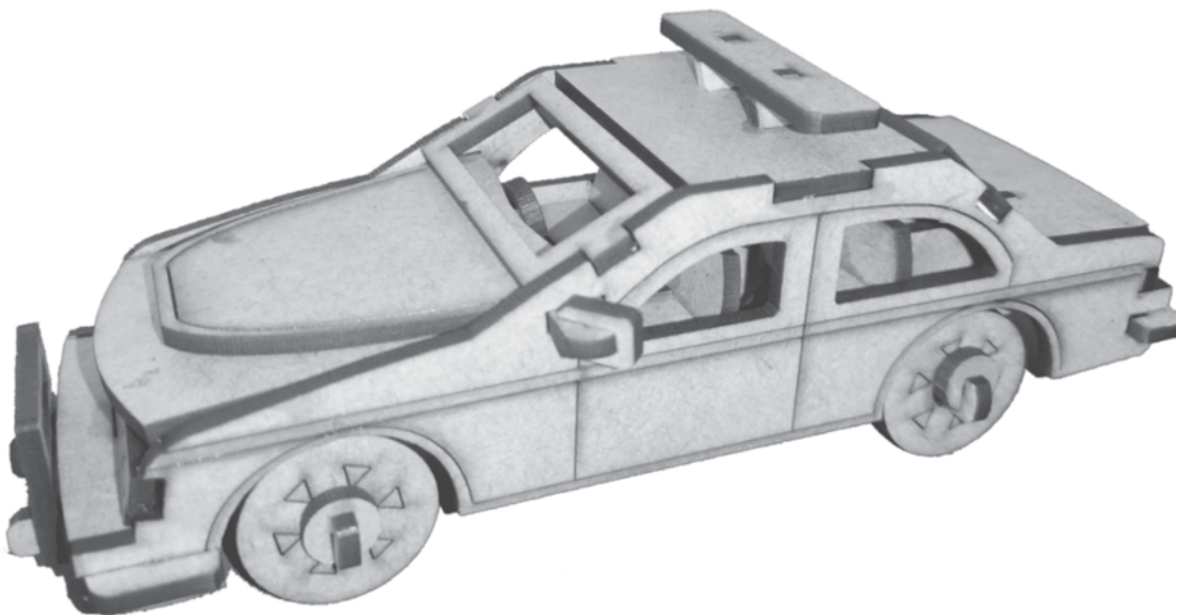
Before glueing any parts make sure you are assembling the model correctly by making it up without glue first.

Each piece of the model is numbered for easy assembly.

The letters are the body parts and the numbers are the slots on the parts.

To prevent parts from breaking, remove carefully.

- Internal car frame assembly- A1, A2, B1, B2, C1, C2, D1 & D2
 - Attach axle B1 & B2 to slots 1 & 2 on the frame
 - Attach seats E1 & E2 to slot 3
 - Attach second set of seats E1 & E2 to slot 4
 - Slide F into slot 5
 - Attach bonnet C1 onto slot 7
 - Attach D1 to F only using slot 11A
 - Slide 8A on bonnet C2 into slot 9A
 - Attach D2 to frame by sliding 8B into slot 9B and joining F to slot 11B
 - Attach front lights M onto L, with the lights facing away from the slots.
 - Slide assembled lights into slot 5 on A1 and A2 and slot 10 on outer body D1 & D2
 - Slide rear bumper H into slots 6A to 6D on rear of vehicle.
 - Attach rear lights N onto slots 12
 - Attach boot lid K to slot 13 on A1 & A2
 - Slide steering wheel P to slot 14
 - Slide windows G front and rear into slots 15
 - Attach siren Bar R onto S and attach completed assembly to roof J
 - Attach assembled roof J to top of vehicle.
 - Attach mirrors T to 8A & 8B respectively.
 - Assemble wheels U, by placing two together with designs facing outwards and slide on axle.
 - Slide the wheel locking nut V onto the axle slot 16.
- Finally, complete the car by placing the bull bar W into slots 17 x 2 on the front of the vehicle.



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